

Semantically-Enhanced Pre-Filtering for Context-Aware Recommender Systems

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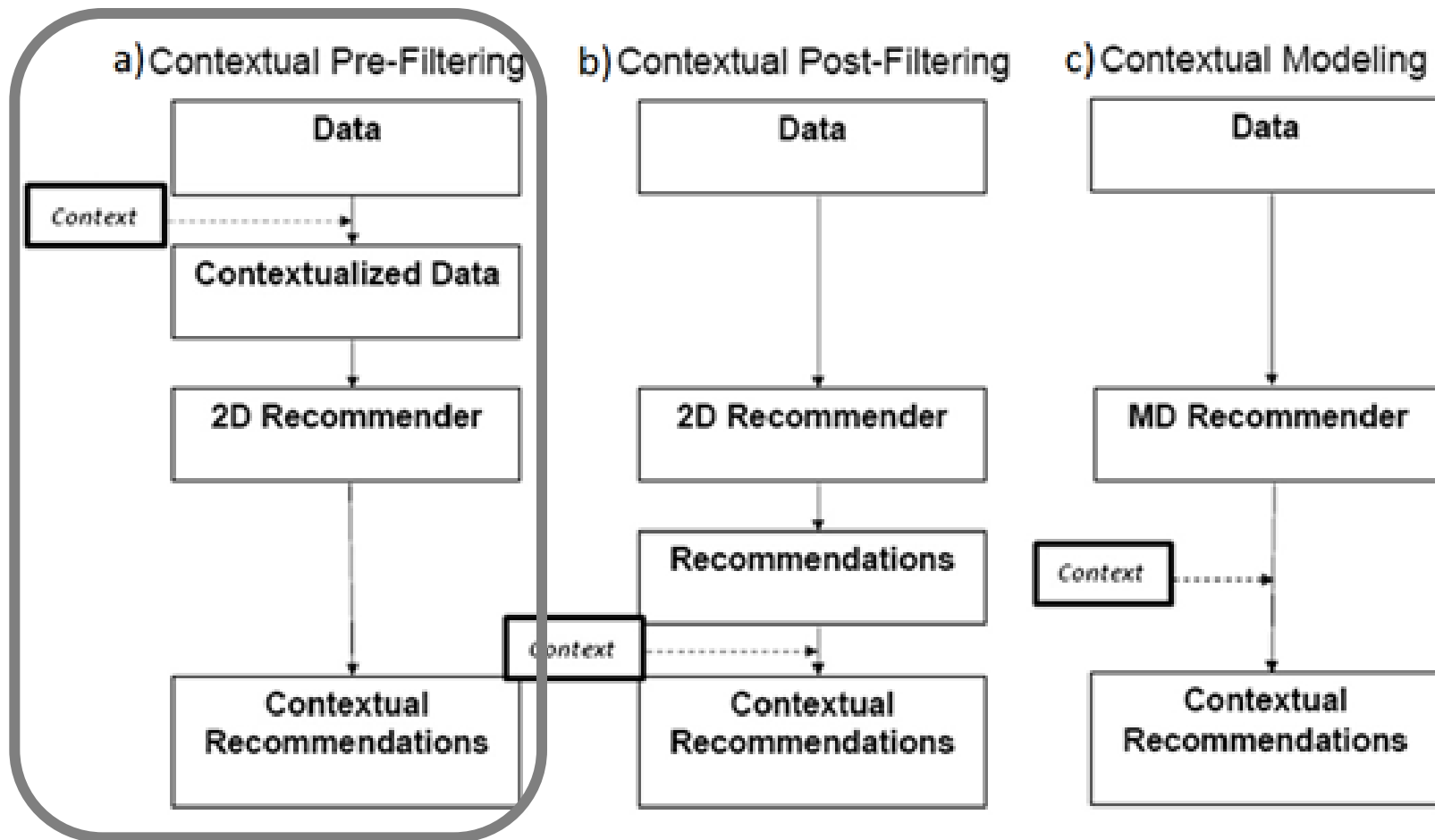


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Luigi Ceccaroni



Main paradigms for exploiting contextual information in CARS



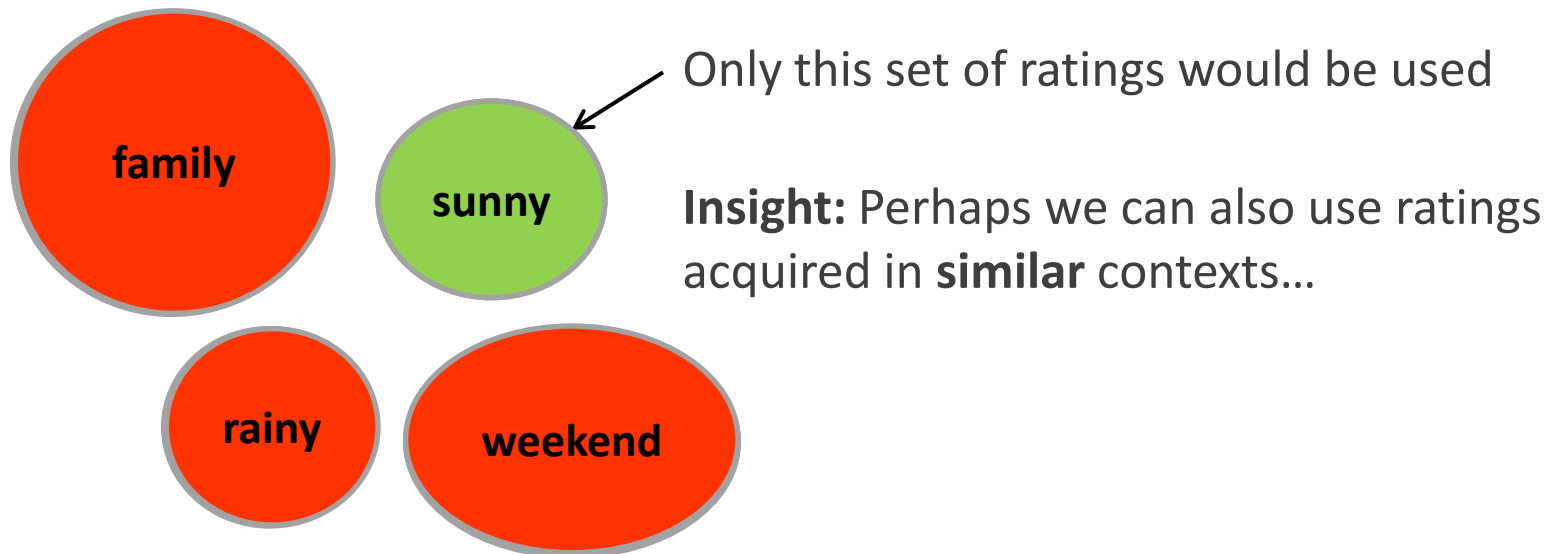
[Adomavicius & Tuzhilin, 2010]

Pre-filtering is very prone to suffer from sparsity-related problems

In traditional pre-filtering only the ratings acquired in **exactly** the same context of the target user are used

An example (places of interest recommender):

target context = sunny

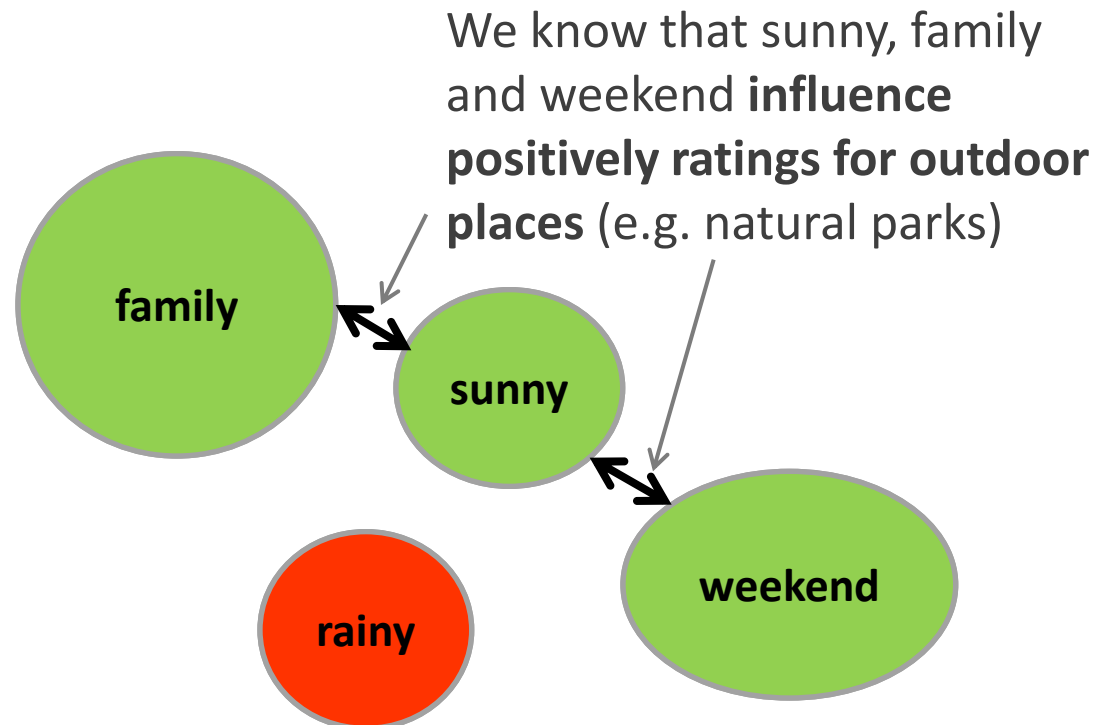


Our solution is based on using also ratings acquired in semantically similar contexts

We consider two contexts as **semantically similar** if they have a **similar effect on the users rating behavior**

Same example:

Target context = sunny



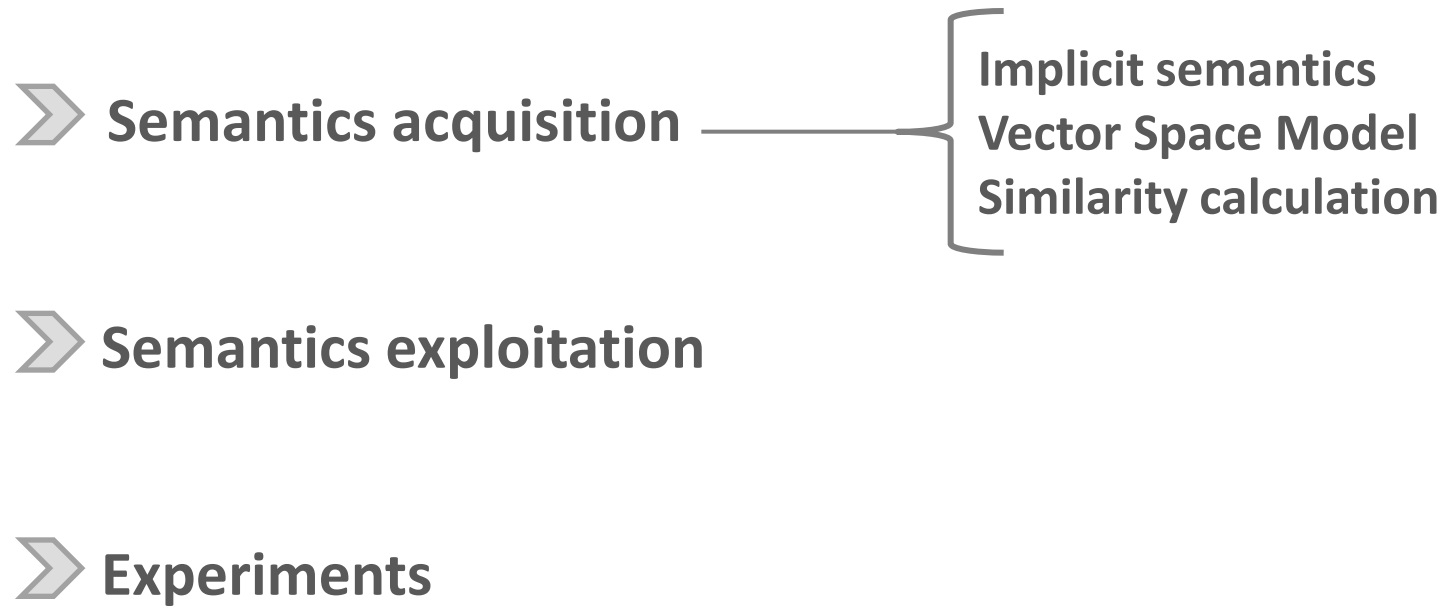
Outline

➤ **Semantics acquisition**

➤ **Semantics exploitation**

➤ **Experiments**

Outline



The implicit semantic similarity is based on the distributional hypothesis

In implicit semantics the **meaning** of a concept is **captured by its usage**

distributional hypothesis:

“concepts that share **similar usages** share **similar meaning**”

In Information Retrieval (IR) **usages are portions of textual data:**

- document
- paragraph
- sentence






The Vector Space Model (VSM) is normally used to find the implicit semantic similarity

Two concepts are similar if their usages overlap

An example of concept-usage matrix in IR (WordSpace)

usage = sentence (s1)

frequency-based weight




Concept		s1	s2	s3	s4	s5	s6	s7
glass		1	1	0	1	0	2	0
wine		2	1	0	0	1	2	0
spoon		0	1	1	1	0	0	2

Two conditions are semantically similar if they influence the user's ratings similarly

We measure the influence of a condition from a **item-centered** perspective

usage = item
(e.g. a museum)

Real value indicating the influence of a condition on the item's ratings (positive, neutral or negative)

Contextual Condition		Natural Park 1	Natural Park 2	Natural Park 3	Walking Route 1	Museum 1	Museum 2
sunny		↑	↑	↑	↑	-	-
family		↑	↑	↑	-	-	↓
rainy		↓	↓	↓	↓	↑	↑

Outline

➤ **Semantics acquisition**

➤ **Semantics exploitation**

Comparing contexts

Pre-filtering algorithm

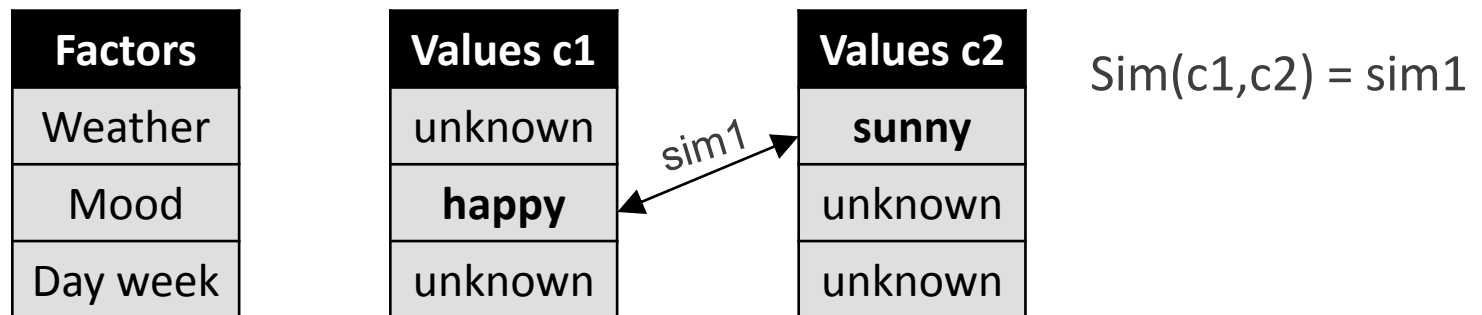
➤ **Experiments**

Similarities among contexts are calculated from the similarities of their conditions

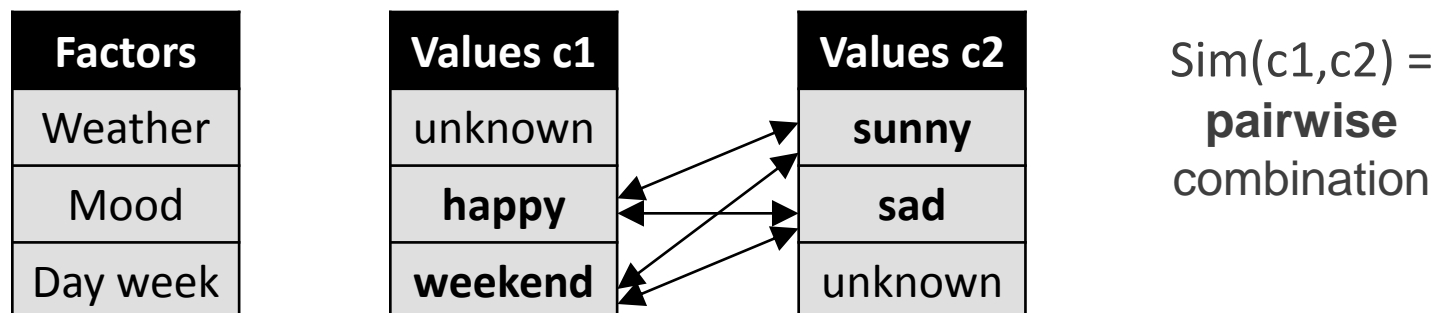
A context can be defined by a single or multiple conditions

Two main scenarios when comparing two contexts:

1. Both contexts (c1, c2) have a **single** condition



2. At least one of the contexts has **multiple** conditions



A similarity threshold is used to decide if two contexts are semantically similar

This threshold can be learnt at **different granularities**

We have experimented with two methods for learning the optimal threshold (β) from training data:

Using a **global threshold** for all the possible target contexts

Using a **different threshold** per target context

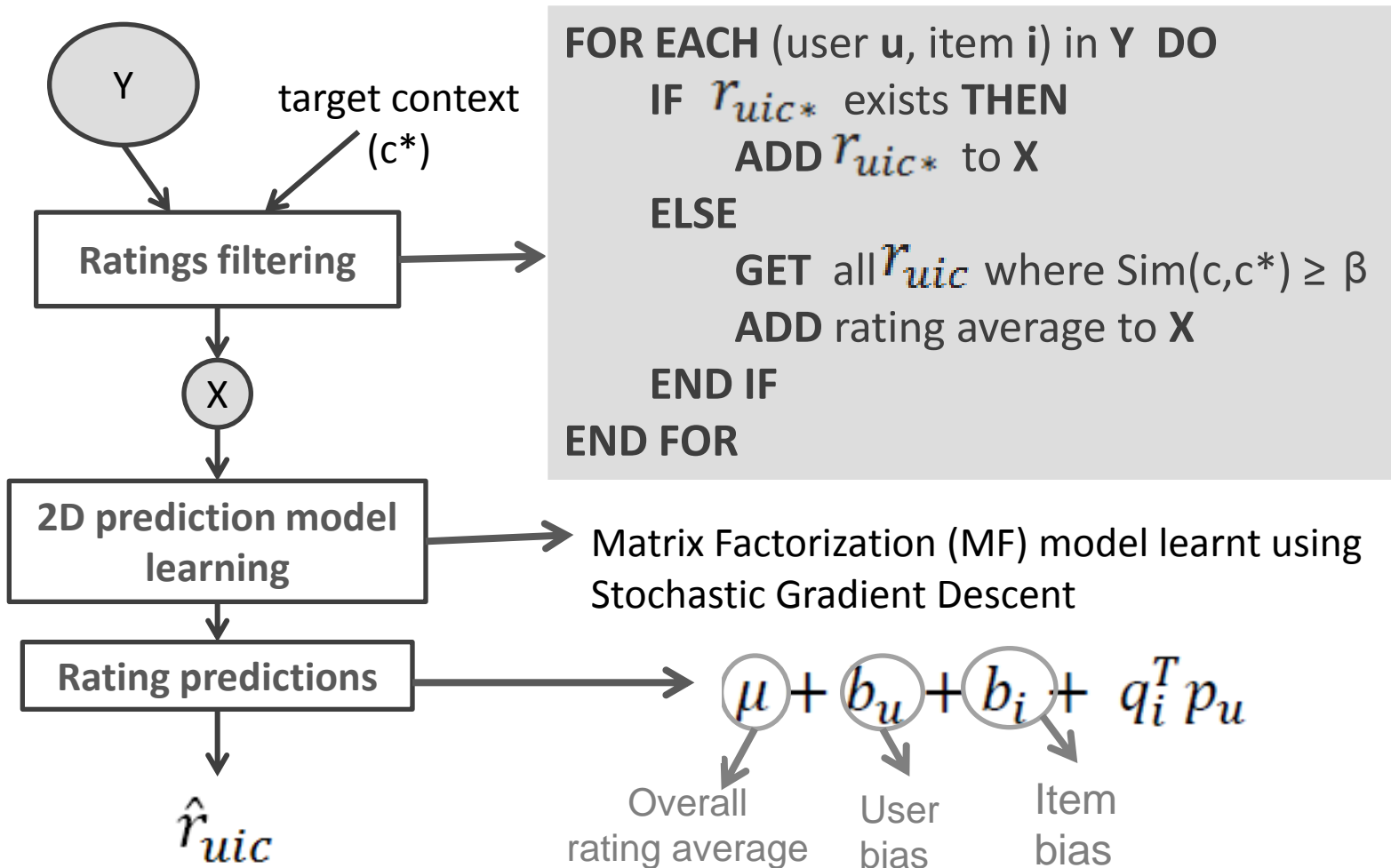
Similar contexts

	c1	c2	c3
c1	1	0.6	0.4
c2	0.7	1	0.2
c3	0.4	0.1	1

Sim(c1,c3)

	Global ($\beta=0.5$)	Different threshold ($\beta_1=0.7 \beta_2=0.5 \beta_3=0.3$)
Target context c1	c2	None
Target context c2	c1	c1
Target context c3	None	c1

Our pre-filtering approach uses also ratings whose context is similar to the target one



Outline



➤ **Semantics acquisition**

➤ **Semantics exploitation**


➤ **Experiments** ———— {
Data sets
Considered prediction models
Experimental results

For the experimentation we used two real-world contextually-tagged data sets

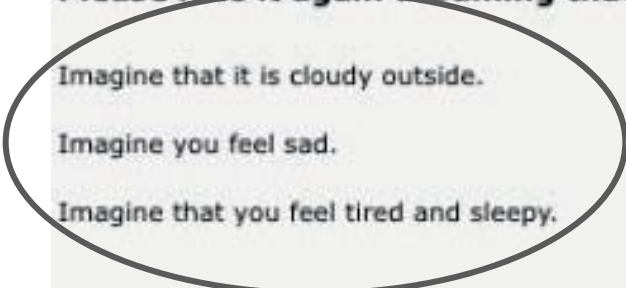



One data set is about an In-Car music recommender

 **Rating in context** 


Imagine that you are driving a car.

How likely is that you will listen **Stormy Monday** 

We want to know which circumstances influence your decision to listen to this music. Please rate it again assuming that the following conditions hold.

 **Imagine that it is cloudy outside.** 
Imagine you feel sad. 
Imagine that you feel tired and sleepy. 

Context is defined by a single condition



For the experimentation we used two real-world contextually-tagged data sets

The other data set is about a tourism recommender

Rating in Context

Castel Flavon - Haselburg



Category: castle

Imagine you are in Bolzano and you are making plan for today

How likely is that you will visit Castel Flavon - Haselburg



→ without context

We want to know which circumstances influence your decision

Imagine that you are sad. How likely is that you will visit Castel Flavon - Haselburg:



→ if "sad"

Imagine that you feel comfortable and happy. How likely is that you will visit Castel Flavon - Haselburg:



→ if "happy"

Imagine that you can only use public transport. How likely is that you will visit Castel Flavon - Haselburg:



→ by "public transport"

Next

We compared the performance of our approach with two other approaches

The 2 proposed variants of the semantic pre-filtering:

Sem-Pref-gt – using a **global threshold**

Sem-Pref-dt – using a **different threshold** per context

A traditional approach based on exact pre-filtering:

Exact-Pref: **exact pre-filtering** using the same MF model

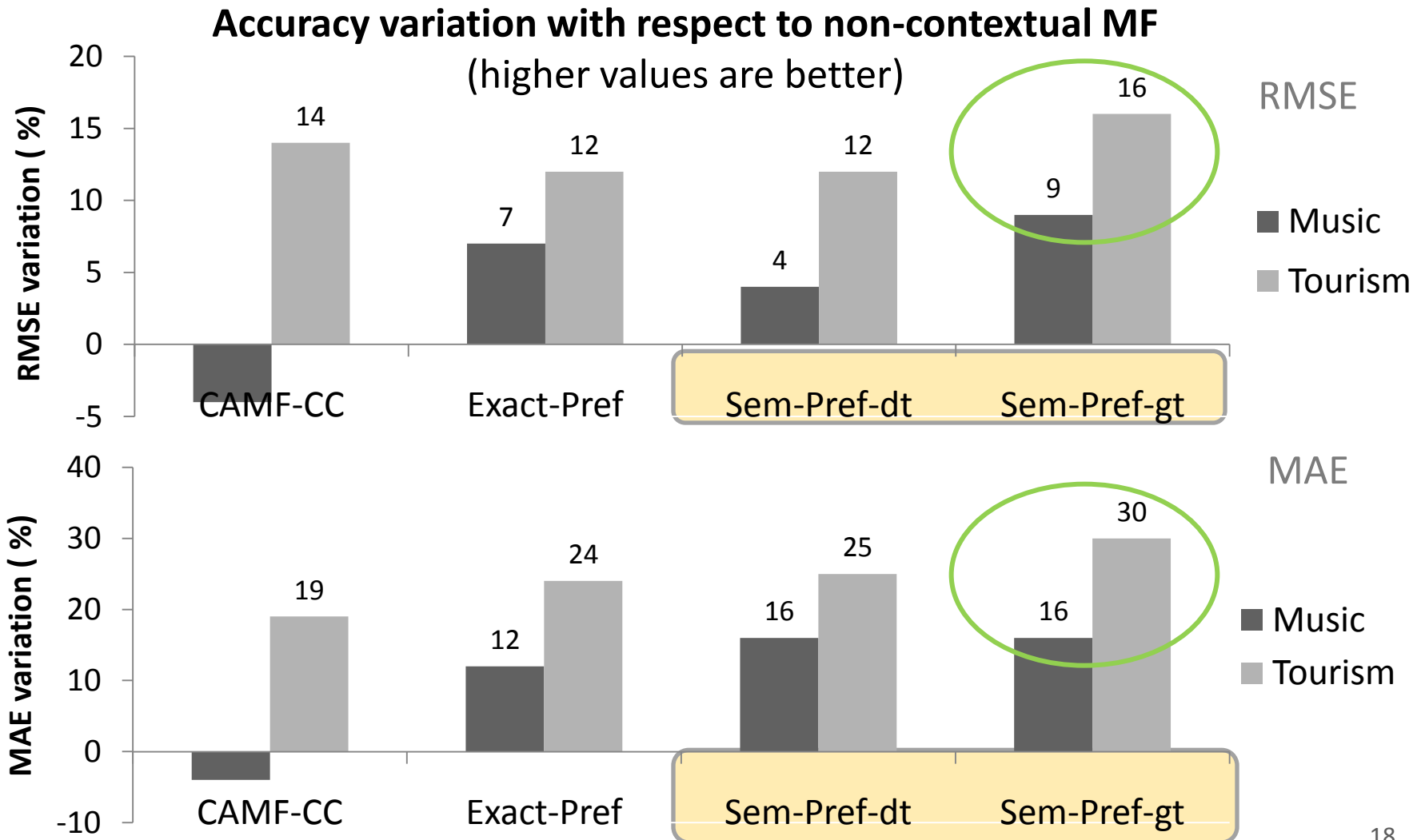
A state-of-the-art context-aware MF approach:

CAMF-CC: **multi-dimensional MF** model

$$\hat{r}_{uic} = \mu + b_u + b_i + \underbrace{b_{type(i),c}} + q_i^T p_u$$

Bias of condition on the item's type

The semantic pre-filtering using a global threshold (Sem-Pref-gt) is the most accurate



Future work

Research in progress...

- New variants of the semantic pre-filtering approach

- New methods for measuring the implicit semantics of contextual conditions

Planned in the near future:

- Novel semantic multidimensional approaches

- Extend the evaluation by assessing the performance of the proposed approaches for ranking recommendation

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Any comments or questions?

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